

Quiz 3

EECS665 - Compiler Construction 2019, Fall



DO NOT OPEN UNTIL INSTRUCTED!

Before the Quiz starts:

- Read all of the instructions on this page
- Write your name and student ID on this page
- Retrieve your page of notes and writing materials
- Put all other materials away and silence your devices

After the Quiz starts:

- Write your student ID (**not** your name) on all subsequent pages
- If you feel a question is wrong or impossible, notify course staff.
- Announcements / corrections will appear on the projector
- Turn in all your related paper when finished, including:
 - your notes page
 - the provided quiz itself
 - provided reference pages
 - provided scratch paper
- You may leave when done (no new material will be presented).
- Work quickly, move on if you are stuck.

	Feel free to draw something not spooky in the box below to pass the time
Total Questions: 5	
Time Limit: 35 minutes	
Total Pages:	
• 6 pages total	
Score: $___$ / 50 pts	



Student	ID:

QUESTION 1 (10 POINTS)

Translate the following program into 3AC

```
int callee(int arg){
    while (arg > 3){
        arg = arg - 1 * 2;
        if (arg == 2){
            return 7;
        }
    }
    return arg * 2;
}
int main(){
        callee(1);
}
```

QUESTION 2 (15 POINTS)

Student ID:

Draw a negatron AST that might represent the following 3AC code (you should stick as close to the AST nodes given, but it's ok to approximate):

```
\begin{array}{c} \text{enter proc} \\ \text{getin 1, [a]} \\ \text{getin 2, [b]} \\ \text{[tmp1]} := [a] > 6 \\ \text{iffalse [tmp1] goto lbl1} \\ \text{setout 1, [b]} \\ \text{goto lbl2} \\ \\ \text{lbl1: nop} \\ \text{[tmp2]} = [a] + [7] \\ \text{setout 1, [tmp2]} \\ \\ \text{lbl2: leave} \end{array}
```

QUESTION 3	(10 Points)
------------	-------------

Student ID: _____

Give an example of a language and its runtime environment.

QUESTION 4	(10 Points)
------------	--------------

Student	ID:	

Assume a version of NEGATRON called NEGATRONIMPL in which types are computed implicitly. That is, declarations do not explicitly indicate types and instead use the keyword "var". For example, instead of a declaring a local variable like "int age", the declaration would simply say "var age". Note that the designer of NEGATRONIMPL could choose to use static typing or dynamic typing.

Give a Negatronimple program that would run to completion without errors if dynamic typing was used, but would not pass type checking if static typing was used. You may assume a type checker that does not take into account the values of global variables in computing viable paths. newpage

QUESTION 5	(10 Points)
------------	-------------

code or prints different output under the two schemes.

Student	ID:

It should be clear that C does NOT use a static allocation scheme. Present an example of a C program that would behave differently if static allocation was used. Indicate what the results would be under a static allocation scheme and the actual C allocation scheme. Note: you don't have to draw out memory, just set up a program that has a different exit